

## **Fulmination Ticket Competition - Terms and Conditions**

The promoter is: Institute of Explosive Engineers

(Charity Registration Number: 513267) whose registered UK office is at:

## Ground Floor - Unit 1, Greyfriars Business Park, Frank Foley Way, Stafford, England, ST16 2ST

- 1. The competition is open to all aged 18 years or over except employees of **Institute of Explosive Engineers (IExpE)** and their close relatives and anyone connected with the judging of the competition.
- 2. There is no entry fee and no purchase necessary to enter this competition.
- 3. By entering this competition, an entrant is indicating his/her agreement to be bound by these terms and conditions.
- 4. Route to entry for the competition and details of how to enter are stated on the competition page (XXXX Insert Webpage link) and on the "Competition Post" across all of our social media channels.
- 5. The entrant must be following both IExpE's and Fulmination social media profiles on all platforms as indication on the competition
- 6. Closing date for entry will be **Monday 12<sup>TH</sup> August 2024**. After this date the no further entries to the competition will be permitted.
- 7. No responsibility can be accepted for entries not received for whatever reason.
- 8. IExpE reserves the right to cancel or amend the competition and these terms and conditions without notice in the event of a catastrophe, war, civil or military disturbance, pandemic, act of God or any actual or anticipated breach of any applicable law or regulation or any other event outside of the promoter's control. Any changes to the competition will be notified to entrants as soon as possible by IExpE.
- 9. IExpE is not responsible for inaccurate prize details supplied to any entrant by any third party connected with this competition.
- 10. The prize is as follows:

## **Day Delegate Ticket to Fulmination 2025**

\*OR have the price of the day delegate ticket taken off

- 11. The prize is as stated and no cash or other alternatives will be offered. The prize is not transferable. The prize is subject to availability and we reserve the right to substitute any prize with another of equivalent value without giving notice.
- 12. Winners will be chosen at random by software, from all entries received and verified by the Institute of Explosive Engineers.



- 13. The winner will be notified by DM on Twitter/Facebook/Linkedin/Instagram within 7 days of the closing date. If the winner cannot be contacted or do not claim the prize within 7 days of notification, we reserve the right to withdraw the prize from the winner and pick a replacement winner.
- 14. IExpE will notify the winner when and where the prize can be collected / is delivered.
- 15. IExpE's decision in respect of all matters to do with the competition will be final and no correspondence will be entered into.
- 16. By entering this competition, an entrant is indicating his/her agreement to be bound by these terms and conditions.
- 17. The competition and these terms and conditions will be governed by English law and any disputes will be subject to the exclusive jurisdiction of the courts of England.
- 18. The winner agrees to the use of his/her name and image in any publicity material, as well as their entry. Any personal data relating to the winner or any other entrants will be used solely in accordance with current UK data protection legislation and will not be disclosed to a third party without the entrant's prior consent.
- 19. The winner's name will be available 7 days after closing date by emailing the following address: isseykelly@iexpe.org
- 20. Entry into the competition will be deemed as acceptance of these terms and conditions.
- 21. This promotion is in no way sponsored, endorsed or administered by, or associated with, Facebook, Twitter or any other Social Network. You are providing your information to Institute of Explosive Engineers and not to any other party. The information provided will be used in conjunction with the following Privacy Policy found at https://iexpe.org/legal/privacy-policy/